

## 04 BLOCK OR PEEL OFF?

**Purpose:** Create situations where the support player has to decide which action to take.

### ORGANISATION

- ▶ 15 players.
- ▶ F rolls the ball to A (R1).
- ▶ Opponent rushes at A (2).
- ▶ B decides to block opponent or peel off for a handball (3).
- ▶ A decides to handball to B or kick to targets at C.
- ▶ B could also kick to targets after receiving the handball.

### COACHING POINTS:

- a. If B can interfere with opponent's run, then B should block. If B recognises early that he/she cannot put pressure on opponent, then B should peel off for a handball.
- b. To block or receive often depends on the coach's philosophy. The players should be clear on this point.

